

Number Pad - TCA9534A - Trēo™ Module

Module Features

- TCA9534A GPIO Expander
- **RoHS Compliant**
- Software Library
- NightShade Trēo™ Compatible
- **Breakout Headers**

Features

- 16 Key Input Pad
- 12C Interface
- Interrupt Generation

Applications

- User Input
- Security Locks
- **Process Control**

Trēo™ Compatibility

Electrical

Communication	I2C
Max Current, 3.3V	4mA
Max Current, 5V	0mA

Mechanical

- 35mm x 35mm Outline
- 30mm x 30mm Hole Pattern
- M2.5 Mounting Holes



Description

The Number Pad Trēo™ Module features Texas Instruments TCA9534A GPIO expander to interface with a membrane number pad. The module provides 16 input keys and it can generate a HW interrupt on a keypress. This module is a part of the NightShade Treo system, patent pending.

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1 Summary

The Number Pad module is initialized with the begin() method and then it can be monitored for a keypress by polling the buttonPressed() method or by monitoring the hardware interrupt pin, which is asserted on any keypress. When a key is being pressed, it can be read with the read() method which returns the ASCII value of the key being pressed. The connectorFlipped() method can be used to reverse the wiring of the keypad connector so that it may be attached in either orientation.



2 What is Trēo™?

NightShade Trēo is a system of electronic modules that have standardized mechanical, electrical, and software interfaces. It provides you with a way to quickly develop electronic systems around microprocessor development boards. The grid attachment system, common connector/cabling, and extensive cross-platform software library allow you more time to focus on your application. Trēo is supported with detailed documentation and CAD models for each device.

Learn more about Trēo here.

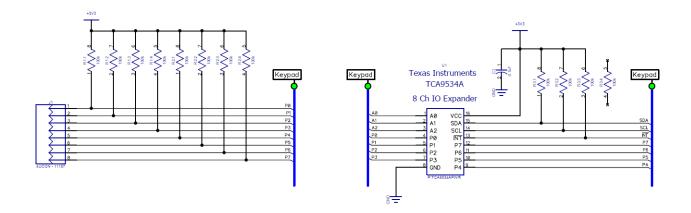
3 Electrical Characteristics

	Minimum	Nominal	Maximum
Voltages			
V _{i/o} (SDA, SCL, INT)	-0.3V	-	3.6V
V _{3.3V}	3.1V	3.3V	3.5V
I2C Slave Address			
SJ1-SJ3 Open (Default)		0x3F	

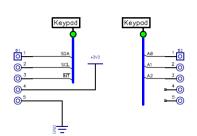


Alt. Address (Soldered = 0)		B 0 1 1 1 [SJ3] [SJ2] [SJ1]	
Operating Temperature	-25°C	-	+85°C

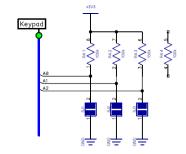
4 Electrical Schematic

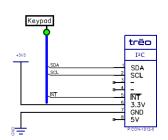


Breakout Headers

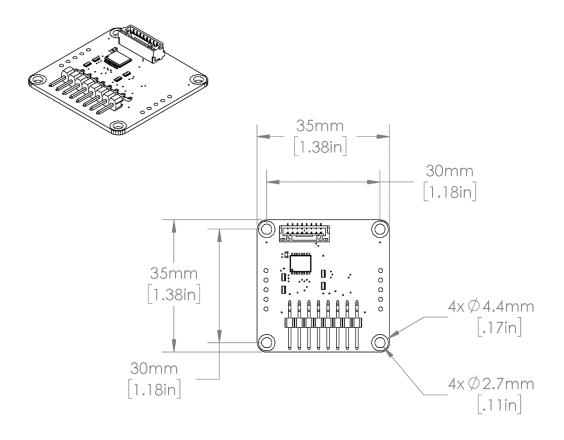


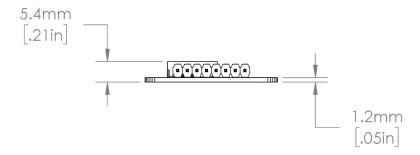
Address Configuration





5 Mechanical Outline







6 Example Arduino Program

```
/**********************
  NumberPad - NightShade Treo by NightShade Electronics
  This sketch demonstrates the functionality of the
  NightShade Trēo Number Padmodule. (NSE-1142-1) It prints
  each pressed character to Serial at 115200 baudrate.
  Created by Aaron D. Liebold
  on February 17, 2021
  Links:
  NightShade Trēo System: https://nightshade.net/treo
  Product Page: https://nightshade.net/product/treo-number-pad-tca9534a/
 Distributed under the MIT license
  Copyright (C) 2021 NightShade Electronics
  https://opensource.org/licenses/MIT
// Include NightShade Treo Library
#include <NightShade Treo.h>
// Declare Objects
NightShade_Treo_NumberPad keypad(1);
void setup() {
  Serial.begin(115200);
  keypad.begin();
}
void loop() {
  if (keypad.buttonPressed()) {
   char key = keypad.read();
   if (key == '*') Serial.write('\n'); // '*' is interpreted as a carriage return
    else Serial.write(key);
    while (keypad.buttonPressed());
 }
}
```



7 Library Overview (C++ & Python)

C++ Class

NightShade_Treo_NumberPad <classObject>();

Python Module

<classObject> = NightShade_Treo.NumberPad()

7.1 Constructors

NightShade_Treo_NumberPad(int port, uint8_t slaveAddress, uint32_t clockSpeed)

Creates a NumberPad object.

Arguments:

port Integer of the I2C port used (e.g. $0 = \frac{dv}{2c_0}$)

slaveAddress 7-bit slave address

clockSpeed Desired clock speed for the bus

Returns:

Nothing

NightShade_Treo_NumberPad(int port)

Creates a NumberPad object assuming the default slave address and clock speed.

Arguments:

port Integer of the I2C port used. (e.g. 0 = "/dev/i2c_0")

Returns:

Nothing

7.2 Methods

begin()

Initializes the number pad module. Returns the ASCII value of the key being pressed or -1 is no key is being pressed. Use the

Arguments:

None

Returns:

Error 0 = Success



read	()

Returns the current keypress.

Arguments:

None

Returns:

Keypress (ASCII byte)

buttonPressed()

Returns a Boolean value indicating if a button is being pressed. This method should be used for polling operations as it is faster than the read() method.

Arguments:

None

Returns:

Error 0 = Success

connectorFlipped(int isFlipped)

The keypad connector is not polarized and therefore can be plugged into the connector two ways. Use the method to flip the connector wiring if the output does not match the keys being pressed.

Arguments:

isFlipped true/false

Returns:

Error 0 = Success